Indian Gaming: The Cons

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> Tribal Politicians Ringing the NYSE Closing Bell



> Tribal Gaming Lobbyists Cozying Up To Trump



> Tribal Gaming Politicians Blanketing Marky Mark



> Tribal Politicians Causing Violent Casino Insurrection



> Tribal Politicians Violating Indigenous Birthrights

- Before contact with Europeans . . . [t]he constituent social units of most native communities were clans or extended kinship groups."
 - > Cohen's Handbook of Federal Indian Law, 2005

Pre-contact a great many Indigenous kinship societies originally self-identified as "The People."

- Anishinabe (Ojibwe/Chippewa)—"the Original People"
- Biloxi—"the First People"
- Dine'e (Navajo)—"the People"
- Haudenosaunee (Iroquois)—"People Building a Longhouse"
- Hidatsa—"People of the Willows"
- Kiowa—"Principal People"
- Wampanoag—"the Eastern People"

- Indigenous kinship was a matter of reciprocal obligation and duty between the group and individual
 - Belonging
 - Everyone who was born a Dakota belonged in it; nobody need be left outside."
 - > ELLA DELORIA, SPEAKING OF INDIANS (1944)
 - Indigenous kinship societies sustained themselves through social labor, the underpinning of which was the ethical ideal that the individual should fish, hunt, gather, or farm to benefit the group
- It was through Indigenous kinship that we recognized/included each other. Gaming has eroded this norm.

- "[T]hose who kept the rules consistently and gladly, this honoring all their fellows, were good Dakotas—meaning good citizens of society, meaning persons of integrity and reliability. And that was practically all the government there was."
 - > ELLA DELORIA, SPEAKING OF INDIANS

- The Diné's kinship system constituted "a set of categories altogether different from that of white Western culture. The category 'government,' something fixed and powerful to white people, [was] foreign to Navajo thinking."
 - > STEPHEN E. CORNELL, THE RETURN OF THE NATIVE: AMERICAN INDIAN POLITICAL RESURGENCE (1988)

- > Cherokee clanship was "the family writ large."
 - > JOHN PHILLIP REID, A LAW OF BLOOD: THE PRIMITIVE LAW OF THE CHEROKEE NATION 38-41 (1970)
 - > British Officers, mid-1700s:
 - > "their government, if I may call it government . . . has neither laws now power to support it."
 - "Cherokee 'government is not supported by laws and punishments as among us."
- > "[T]here is no law nor subjection amongst them."
 - RENNARD STRICKLAND, FIRE AND THE SPIRITS: CHEROKEE LAW FROM CLAN TO COURT (1975).

Tribal Nationhood

- The words 'treaty' and 'nation' are words of our own language, selected in our diplomatic and legislative proceedings, by ourselves, having each a definite and well understood meaning. We have applied them to Indians . . . "
 - > John Marshall, Worcester v. Georgia, 1832

Indigeneity

- > 1600s: Treaties, "Indians, "tribes"
- > 1778: Tribal "nationhood"
 - > Treaty with the Delawares
- > 1790: First "Indian pay roll"
- > 1817: Quantum: "quarter-blood Wyandot Indians"
 - > Treaty with the Wyandot
- > 1887: Dawes Act/Rolls: Indian enrollment
- > 1919: Interior Secretary authorized to develop rolls for almost every tribe
 - > Act of June 30, 1919, 41 Stat. 9, 25 U.S.C. 163
- > 1934: "Indian" defined as ½ Indian blood, in residence
- > 1978: Santa Clara Pueblo v. Martinez (1978)

Tribal Per Capita

- 1790: First "Indian pay roll"
- > 1835: "Per capita"/"personal" money apportionment
 - > Treaty with the Cherokee
- ➤ 1847: Treaty monies paid to "heads of families and other individuals"
 - > Act of March 3, 1847, 9 Stat. 203
- > 1907: Tribal members entitled to a "pro rata share of any tribal or trust funds on deposit" with Treasury.
 - > 25 U.S.C. 119
- > 1978: Santa Clara Pueblo v. Martinez (1978)
- ▶ 1983: Per Capita Act & amendment to 1973 Indian Tribal Judgment Funds Use and Distribution Act

Meriam Report (1928)

- The U.S. had instead created a socioeconomic situation where tribal members felt that "the government owe[d] them a living, having taken their lands, and that they [were] under no obligation to support themselves."
- Per capita payments "made to the individual from tribal funds" were a particular reason why "the Indian... postponed the day when it would be necessary for him to go to work to support himself."

Commission on Indian Reservation Economies (1983)

- > The U.S. described a tribal state of "social welfare dependency."
- From a tribal enterprise [or] judgment fund, a mineral royalty or bonus, and a welfare distribution, where no opportunity exists for individual Indians to selfactualize or to succeed through individual effort."

IGRA (1988)

- Intended "to provide a statutory basis for the operation of gaming by Indian tribes as a means of promoting...strong tribal governments."
- > IGRA instilled regulatory mechanisms to guard against organized crime and "other corrupting influences."
- > Permitted net gaming revenues to fund "per capita payments" to tribal members, provided:
 - "All enrolled members" must receive them absent "reasonable justification for....excluding [some] enrolled members." NAT'L INDIAN GAMING COMM'N, No. 01-05, USE OF NET GAMING REVENUES BULLETIN (2005)

NIGC Gaming Per-Capita Deregulation (2010s)

- ➤ 2003: Chairman Phil Hogen: "where gaming revenues are spent in a manner that does not benefit the tribal government or tribal membership as a whole, the NIGC will investigate"
- > 2010: Chairwoman Tracie Stevens no longer investigated "[i]mproper per capita payments"
- > 2013: Chairman Jonodev Chaudhuri focused on "non-tribal-governmental interests"
- > 2016: NIGC deflects on per capita; "has no jurisdiction to insert itself into a Tribe's enrollment decisions"

Tribal Human Rights Abuse (2022)

- Gaming per capita monies have catalyzed violent unrest and tribal citizenship-related human rights violations on a great many reservations.
 - Randall K. Q. Akee, Katherine A. Spilde, & Jonathan B. Taylor, *The Indian Gaming Regulatory Act and Its Effects on American Indian Economic Development*, 29 J. OF ECON. PERSP. 185, 199 (2015)
 - > Kathryn R.L. Rand & Steven A. Light, Virtue or Vice? How IRGA Shapes the Politics of Native American Gaming, Sovereignty, and Identity 4 Va. J. Soc. Pol'y & L. 381, 422 (1997).

Tribal Disenrollment (2022)

- > Gaming per capita monies are a but-for cause of tribal disenrollment.
 - DAVIDE E. WILKINS & SHELLY HULSE WILKINS, DISMEMBERED: NATIVE DISENROLLMENT AND THE BATTLE FOR HUMAN RIGHTS (2017).
- "[A] tribe's involvement in gaming leads to a large and statistically significant increase in the probability of the tribe experiencing a disenrollment episode."
 - Malinovskaya, Anna, Understanding the Native American Tribal 'Disenrollment Epidemic': An IV Approach (May 1, 2021).

Tribal Poverty & Unemployment (2022)

- While member income and employment levels have risen since 1988, tribal unemployment remains more than double national averages and tribal family poverty rates are three times higher.
 - > Thaddieus W. Connor & Aimee L. Franklin, 20 Years of Indian Gaming: Reassessing and Still Winning, 100 SOC. SCIENCE Q. 793, 805 (2019).

Tribal Neocolonialism (2022)

- > 70% of tribes use racial/fictional blood quantum as a metric for enrollment
- > 90 tribes—15% of the federally recognized—have disenrolled ~10,000 relatives
- Countless tribes are no longer enrolling their babies and grandbabies
- Countless more tribes are fixated on unearned per capita income, including gaming welfare

Indian Gaming: The Con

Indigenous kinship and social labor have eroded. Venal exclusion has supplanted Indigenous belonging.

Thank You

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